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Adobe Illustrator CS6 - Part 2

Duration

Classroom Learning - 1 Day(s)

Overview

Students will learn to create complex artwork using advanced tools, options, and effects prepare artwork for commercial printing and save it for the Web. Students will draw complex illustrations, and enhance them using various painting options.

Prerequisite(s) or equivalent knowledge

Adobe Illustrator CS6 - Part 1

Outline

Lesson 1: Customizing the Illustrator Interface

- Set User Interface Preferences
- Work with the Grid and Guides
- Manage Workspaces

Lesson 2: Drawing Complex Illustrations

- Combine Objects to Create Complex Illustrations
- Work with Layers
- Create a Perspective Drawing
- Trace Artwork

Lesson 3: Enhancing Artwork Using Painting Tools

- Paint Objects with Fills, Strokes, and Gradients
- Paint Objects Using Live Paint Groups
- Paint with Custom Brushes
- Add Transparency and Blending Modes
- Apply Meshes to Objects
- Apply Patterns

Lesson 4: Customizing Colors and Swatches

- Manage Colors
- Customize Swatches
- Manage Color Groups
- Access Pantone Plus Color Libraries

Lesson 5: Formatting Type

- Set Character Formats



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Apply Advanced Formatting Options to Type
Adjust Hyphenation

Lesson 6: Enhancing the Appearance of Artwork

Apply Effects to an Object
Create Graphic Styles
Apply a Blend to an Object
Apply a Mask to an Object
Create Symbols

Lesson 7: Preparing a Document for Print Output

Set Up Artwork for Printing
Prepare Transparent Artwork for Printing
Manage Colors in Printing

Lesson 8: Preparing Graphics for the Web

Create Slices and Image Maps
Save Artwork in the SVG Format
Save Graphics for the Web

Lesson 9: Adobe® Illustrator® CS6: New Features